Data Transfer Instructions

Mnemonic Name Load LD ST Store **MOVE** Move Exchange XCH Push **PUSH** Pop **POP** Input IN Output **OUT**

Arithmetic Instructions

Name Mnemonic Increment **INC DEC** Decrement **ADD** Add Subtract **SUB** Multiply **MUL** Divide DIV Add with carry **ADDC** Subtract with borrow **AUBB** Subtract reverse **SUBR** Negate NEG

Logical and Bit Manipulation Instructions

Name Mnemonic Clear LCR Set **SET** Complement **NOT AND** AND OR OR Exclusive-OR **XOR** Clear carry **CLRC SETC** Set carry Complement carry **COMC**

Shift Instructions

Name **Mnemonic** Logical shift right **SHR** Logical shift left **SHL** Arithmetic shift right **SHRA** Arithmetic shift left **SHLA** Rotate right ROR Rotate left ROL Rotate right with carry **RORC** Rotate left with carry **ROLC**

Program Control Instructions

Name	Mnemonio
Branch	BR
Jump	JMP
Skip next instruction	SKP
Call procedure	CALL
Return from procedure	RET
Compare (by subtraction)	CMP
Test (by ANDing)	TEST

Conditional Branch Instructions Relating to Status Bits in the Processor Status Register (PSR)

Name	Mnemonic	Test condition
Branch if zero	BZ	Z = 1
Branch if not zero	BNZ	Z = 0
Branch if carry	BC	C = 1
Branch if no carry	BNC	C = 0
Branch if minus	BN	N = 1
Branch if plus	BNN	N = 0
Branch if overflow	BV	V = 1
Branch if no overflow	BNV	V = 0

Conditional Branch Instructions for Unsigned Numbers

Name	Mnemonic	Condition	Status bits*
Branch if higher	BH	A > B	C+Z=0
Branch if higher or equal	BHE	$A \ge B$	C = 0
Branch if lower	BL	A < B	C = 1
Branch if lower or equal	BLE	$A \le B$	C+Z=1
Branch if equal	BE	A = B	Z = 1
Branch if not equal	BME	$A \neq B$	Z = 0

^{*} Note that C here is a borrow bit

Conditional Branch Instructions for Signed Numbers

Name	Mnemonic	Condition	Status bits
Branch if greater	BG	A > B	$(N \oplus V) + Z = 0$
Branch if greater or equal	BGE	$A \ge B$	$N \oplus V = 0$
Branch if less	BL	A < B	$N \oplus V = 1$
Branch if less or equal	BLE	$A \le B$	$(N \oplus V) + Z = 1$