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/*
 * This is a free program sample that may be reproduced in any form.
 * The author's information should be retained to preserve its identity.
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 * Date written: December 18, 2003
 * Written by: Peraphon Sophatsathit
 * Department of Mathematics, Faculty of Science, Chulalongkorn University.
 * email: Peraphon.S@chula.ac.th
 * http://pioneer.netserv.chula.ac.th/~sperapho
 *
 * Computer Systems (2301274) class supplement.
 * Description: This program demonstrates how to read input parameters
 *             from the command line and issue usage information if
 *             need be. The code may not compile/run on DOS platform.
 *
 * syntax of invocation:
 *     program_name  infile_name  outfile_name
 */

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>

#define rmode "r"
#define wmode "w"
#define Normal 0
#define Fail_file 1
#define Fail_usage 2
#define Bsize BUFSIZ

/*
 * function prototype
 */
int process_io(char **);
int help_msg(char *);

/*
 * limit input parameters to two, i.e. input and output files.
 * Other options can be extracted by means of 'getopt'.
 */
int
main(int argc, char *argv[])
{
    int rt_code = Normal;

    switch (argc)
    {
        case 3:
            rt_code = process_io(argv);
            break;
        case 1:
            perror("missing input parameters");
        default:
            rt_code = help_msg(argv[0]);
            break;
    }
    return rt_code;
}

```

```

/*
 * If the input file is missing, 'fopen' will fail.
 */
int
process_io(char *av[])
{
    FILE *fi, *fo;
    int len;
    char tmp[Bsize-1];

    if ((fi = fopen(av[1], rmode)) == NULL ||
        (fo = fopen(av[2], wmode)) == NULL)
    {
        printf("Unable to open files %s and/or %s\n", av[1], av[2]);
        return Fail_file;
    }
    while (fgets(tmp, Bsize, fi) != NULL)
    {
        /*
         * just to demonstrate how to get rid of the newline
         * character from the read buffer, but is put back in
         * subsequent transfer (fprintf) to the output file
         * which could be done in much simpler and faster
         * approaches.
         */
        len = strlen(tmp);
        tmp[len-1] = '\0';
        fprintf(fo, "%s\n", tmp);
    }
    fclose(fi);
    fclose(fo);

    /*
     * This is a quick and dirty way to execute a system command
     * and delete a file within the program via 'system' and 'unlink'.
     * There is a better approach to do this on UNIX.
     */
    sprintf(tmp, "cat %s", av[2]);
    (void)system(tmp);
    (void)unlink(av[2]);

    return Normal;
}

/*
 * inform the user of the program usage syntax.
 */
int
help_msg(char *pname)
{
    printf("Usage: %s input_filename output_filename\n\n", pname);
    return Fail_usage;
}

```