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/*
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 *
 * Data Structures (2301263) classnote.
 * Description: This sample program demonstrates topological sort based
 *             reference (1). Some details, however, were adopted
 *             from (2).
 * Input:      The input file contains the adjacency matrix (n X n) of
 *             the form:
 *             row 1: 0 1 1 1 0 0 0 ...
 *             row i: ...
 *             row n: 0 0 0 0 0 1 0 ...
 * References: 1) Data Structures and Algorithm Analysis in C, Mark Allen
 *             Weiss, Second Edition, Addison-Wesley Longman, Inc., 1997.
 *             2) Introduction to Algorithm, Cormen T.H., Leiserson, C.E.,
 *             and Rivest, R.L., MIT Press, 1990.
 */

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#include <stdio.h>
#include <stdlib.h>
#include <string.h>

#define rmode "r"
#define Normal 0
#define Err_code1 1
#define Err_code2 2
#define Err_code3 3
#define Err_code4 4
#define PG_code1 11
#define Illegal -1
#define Invalid_value -1

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/*
 * function prototype
 */
void print_mat(int **, int *, int, int);
int proc_loop(int **, int *, int, int);
int topsort(int **, int *, int, int *);
int find_zero(int *, int);

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/*
 * main processing
 */
int
main(int argc, char **argv)
{
    FILE *fp;
    char buf[BUFSIZ+1];
    int i, j;
    int rows = 0, cols = 0;
    int **matr, *indeg;
    int rt_code = Normal;
    size_t num;

    if (argc != 2)
    {
        printf("missing argument: %s infile_name\n", argv[0]);
        return Err_code1;
    }
    if ((fp = fopen(argv[1], rmode)) == NULL)
    {
        printf("Unable to open input data file %s\n", argv[1]);
        return Err_code2;
    }
    while (fgets(buf, BUFSIZ, fp) != NULL)
        rows++;

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/*
 * rows = columns in the adjacency matrix.
 */
cols = rows;
if ((matr = (int **)malloc(sizeof(int) * rows)) == NULL ||
    (indeg = (int *)malloc(sizeof(int) * rows)) == NULL)
{
    printf("Out of memory\n");
    fclose(fp);
    return Err_code3;
}
/*
 * allocate one row (of cols elements per row) at a time.
 */
num = sizeof(int) * cols;
for (i = 0; i < rows; i++)
    if ((matr[i] = (int *)malloc(num)) == NULL)
    {
        printf("Out of memory\n");
        rt_code = Err_code3;
        break;
    }
rewind(fp);
if (rt_code == Normal)
{
    /*
     * fill the adjacency matrix from the input file.
     */
    for (i = 0; i < rows; i++)
        for (j = 0; j < cols; j++)
            (void)fscanf(fp, "%d", &matr[i][j]);
}
fclose(fp);

proc_loop(matr, indeg, rows, cols);

/*
 * in reverse order of allocation.
 */
for (i = 0; i < rows; i++)
    free((void *)matr[i]);
free(matr);
free((void *)indeg);
return rt_code;
}

/*
 * description: compute in-degree for all nodes.
 * Note that despite being 'row major', the order of processing
 * is reversed because it only makes sense to count the
 * in-degree columnwise.
 * input: adjacency matrix, in-degree array, rows, and columns.
 * output: success/failure.
 */
int
proc_loop(int **mat, int *indeg, int rows, int cols)
{
    int i, j, rt;
    int *sorta;

    /*
     * allocate sorted output array.
     */
    if ((sorta = (int *)malloc(sizeof(int) * rows)) == NULL)
    {
        printf("Out of memory\n");
        return Err_code3;
    }
    for (i = 0; i < rows; i++)
        indeg[i] = 0;

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    for (j = 0; j < cols; j++)
    {
        for (i = 0; i < rows; i++)
        {
            if (mat[i][j] > 0)
                indeg[j]++;
        }
    }
    print_mat(mat, indeg, rows, cols);
    rt = topsort(mat, indeg, rows, sorta);
    return rt;
}

/*
 * description: sort the network of nodes.
 * input:  adjacency matrix, in-degree array, no. of rows, and the sorted array.
 * output: succeeded or failed code.
 */
int
topsort(int **mat, int *indeg, int numv, int *sorted_array)
{
    int    nt, j, v;
    int    tally = 0;

    for (nt = 0; nt < numv; nt++)
    {
        v = find_zero(indeg, numv);
        if (v == Illegal)
        {
            printf("Error: graph has a cycle\n");
            return PG_codel;
        }
        /*
         * add one to reflect the 'real' node number
         */
        sorted_array[tally++] = v + 1;
        for (j = 0; j < numv; j++)
        {
            /*
             * skip itself
             */
            if (j == v)
            {
                indeg[v] = Invalid_value;
                continue;
            }
            /*
             * scan the adjacency matrix for all connected neighbors
             */
            if (mat[v][j] > 0)
            {
                (indeg[j])--;
            }
        }
    }
    printf("\nsorted list:\n");
    for (j = 0; j < numv; j++)
        printf("%d  ", sorted_array[j]);
    printf("\n\n");
    return Normal;
}

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/*
 * description: find the first node having in-degree equals to zero.
 * input: indeg array and no. of rows.
 * output: the desired node or failed.
 */
int
find_zero(int *indeg, int rows)
{
    int    i, rt = Illegal;

    for (i = 0; i < rows; i++)
    {
        if (indeg[i] == Invalid_value)
            continue;
        if (indeg[i] == 0)
        {
            rt = i;
            break;
        }
    }
    return rt;
}

/*
 * description: print the adjacency matrix and in-degree array.
 * input: adjacency matrix, in-degree array, rows, and columns.
 * output: printed adjacency matrix and in-degree array.
 */
void
print_mat(int **mat, int *indeg, int rows, int cols)
{
    int    i, j;

    printf("\nadjacency matrix:\n");
    for (i = 0; i < rows; i++)
    {
        for (j = 0; j < cols; j++)
            printf("%d  ", mat[i][j]);
        printf("\n");
    }
    printf("\nin-degree:\n");
    for (i = 0; i < rows; i++)
        printf("%d  ", indeg[i]);
    printf("\n\n");
}

```